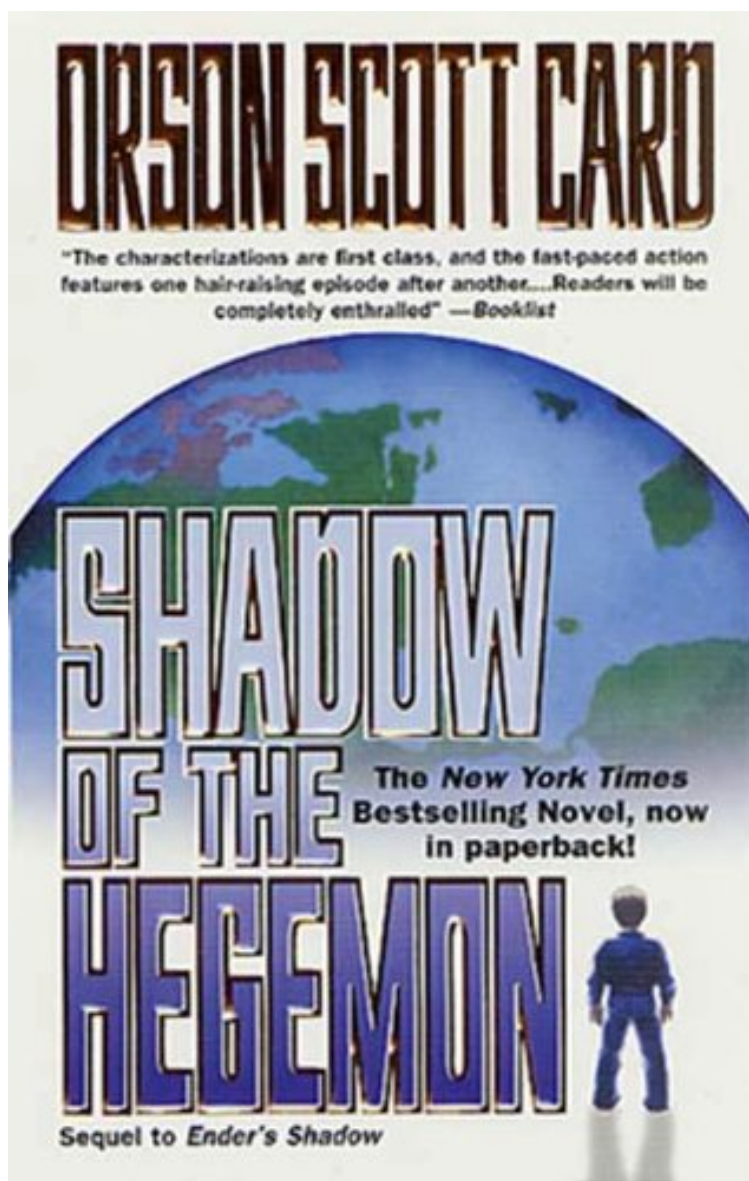


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Shadow of the Hegemon



Par Orson Scott Card
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Description : Description du produitOrson Scott Cards Enders Game is one of the most popular science fiction novels ever written. Enders Game won both the Hugo and Nebula Awards for best novel when it was published. The book has gone on to sell well over a million copies. It tells the story of the boy Ender Wiggin and his hard-won victory over an alien race that would have destroyed the Earth and all of humanity. But Ender was not the only child in the Battle School; he was just the best of the best. In Enders Shadow, Card told the story of another of those precocious generals, the one they called Beanthe one who became Enders right hand, his strategist, and his friend. And now Card continues Beans story, and finally tells a tale long-awaited by his millions of fans. At last we learn what happened on Earth after the destruction of the Hive Queen's worlds; after humanity no longer had a single enemy to unify the warring nations. This is the story

of how Bean turned away from his first friend, Ender, and became the tactical genius who won the Earth for Ender's brother, Peter, who became the Hegemon. On-sale date: January 2, 2001.

The War is over, won by Ender Wiggin and his team of brilliant child-warriors. The enemy is destroyed, the human race is saved. Ender himself refuses to return to the planet, but his crew has gone home to their families, scattered across the globe. The battle school is no more. But with the external threat gone, the Earth has become a battlefield once more. The children of the Battle School are more than heroes; they are potential weapons that can bring power to the countries that control them. One by one, all of Ender's Dragon Army are kidnapped. Only Bean escapes; and he turns for help to Ender's brother Peter. Peter Wiggin, Ender's older brother, has already been manipulating the politics of Earth from behind the scenes. With Bean's help, he will eventually rule the world.

Shadow of the Hegemon is the second novel in Orson Scott Card's Shadow Series. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. Orson Scott Card finally explores what happened on earth after the war with the Buggers in the sixth book of his Ender series, Shadow of the Hegemon. This novel is the continuation of the story of Bean, which began with Ender's Shadow, a parallel novel to Card's Hugo and Nebula Award-winning Ender's Game.

While Ender heads off to a faraway planet, Bean and the other brilliant children who helped Ender save the earth from alien invaders have become war heroes and have finally been sent home to live with their parents. While the children try to fit back in with the family and friends they haven't known for nearly a decade, someone's worried about their safety. Peter Wiggins, Ender's brother, has foreseen that the talented children are in danger of being killed or kidnapped. His fears are quickly realized, and only Bean manages to escape. Bean knows he must save the others and protect humanity from a new evil that has arisen, an evil from his past. But just as he played second to Ender during the Bugger war, Bean must again step into the shadow of another, the one who will be Hegemon. In Shadow of the Hegemon, Card can't help but fall back into old patterns. But while the theme is the same as in previous books--brilliant, tragic children with the fate of the human race resting on their shoulders--Shadow of the Hegemon does a wonderful job of continuing Bean's tale against a backdrop of the politics and intrigue of a fragile earth.

While the novel is accessible, new readers to the series would be wise to begin with Ender's Game or Ender's Shadow. --Kathie Huddleston From Publishers Weekly This fine follow-up to Ender's Shadow features that novel's hero, Bean (now a young man), wrestling with Card's trademark: superbly real moral and ethical dilemmas. In a world between wars, filled with ambitious countries jockeying to carve up their neighbors, the children of Battle School are the strongest asset a nation can possess. The greatest of the children, "Ender" Wiggin, has gone off to colonize a new world. The second best, Bean, is hunted by a young psychopathic genius, Achilles, who schemes to conquer Earth with the aid of Ender's soldiers. Peter, Ender's brother, who was too ruthless to make it to Battle School, also works to rule the planet, but through more peaceful, political means. Bean must decide if becoming Peter's shadow and guiding him to become Hegemon will help defeat Achilles, and if one boy's megalomania will make a better world than another's. Children playing at war as if it were a game recalls Card's most famous work, Ender's Game, which won both a Hugo and a Nebula award. The complexity and serious treatment of the book's young protagonists will attract many sophisticated YA readers, while Card's impeccable prose, fast pacing and political intrigue will appeal to adult fans of spy novels, thrillers and science fiction. (Jan. 2)

Forecast: Card is immensely popular; this is one of his best novels. Like Ender's Game, it will soar on genre lists and should flirt with, and perhaps woo, regular lists. Tor will ensure this through a \$300,000 ad/promo campaign including a nine-city author tour. Copyright 2000 Reed Business Information, Inc.